

Work, power, Energy

Page No: _____

Date: _____

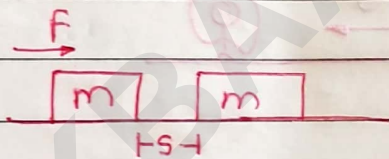
WORK:

If a force is applied on a body (point object) hence it's displaced by an amount as disp is s then work done is $F \times s$ where s is the disp. caused by these force and it's a scalar quantity & it's unit is joule.

It's dimension ML^2T^{-2} .

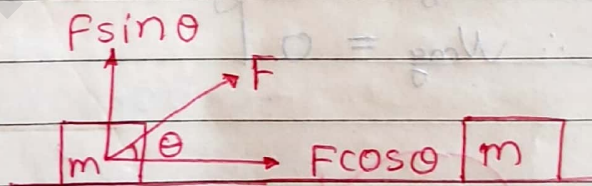
When a body of mass m placed on table, and force is applied unit is displaced by some amount s then the value of work is always

Case 1:



$$W = F \times s$$

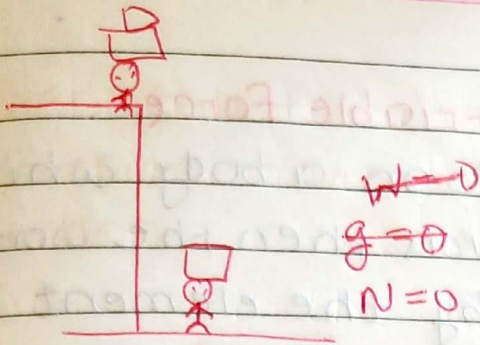
Case 2:



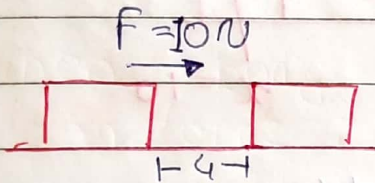
$$W = F \cos \theta \times s$$

$$W = F \cdot s$$

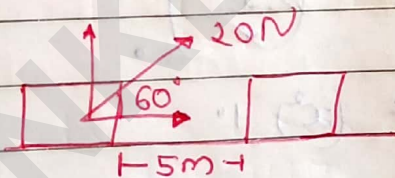
scalar, Joule & ML^2T^{-2}



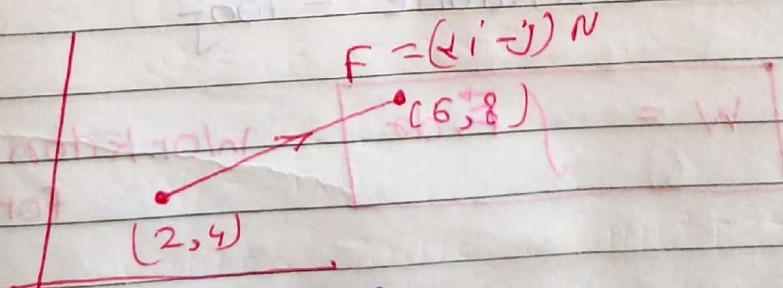
$W_N = 0$



$W = F \times s$
 $= 10 \times 4$
 $= 40\text{ J}$



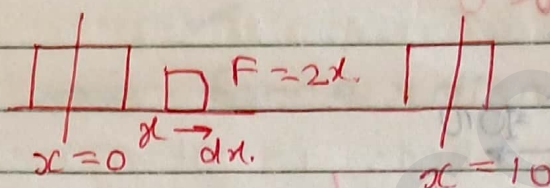
$W = 20 \cos 60^\circ \times 5$
 $= 10 \times 5 = 50\text{ N}$



$W = F \cdot r$
 $= (2i - j) \cdot (4i + 4j)$
 $= 8 - 4$
 $= 4\text{ joule}$

Workdone by a variable force

If a force acts on a body which varies with position then the workdone will be calculated by the element integration method as explain below:



$$\int dw = \int F \cdot dx$$

$$w = \int_0^{10} 2x \cdot dx$$

$$= \left(\frac{2x^2}{2} \right)_0^{10}$$

$$= (x^2) \cdot 10$$

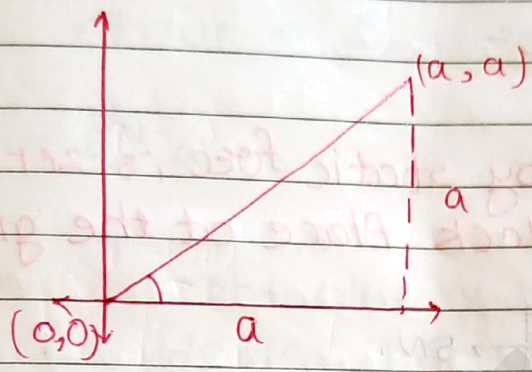
$$w = 100 \text{ J}$$

\therefore workdone = 100J

$$W = \int \vec{F} \cdot d\vec{s}$$

Workdone by variable force.

* When the force is having variable in the expression then workdone will be calculated as under.



$F = yi + xj$
then find work

$$\tan 45^\circ = \frac{y}{x}$$

$$\tan \theta = \frac{y}{x}$$

$$\theta = 45^\circ$$

$$\therefore y = x$$

$$F = yi + xj$$

$$s = (0,0) \rightarrow (a,a)$$

$$W = \int_a^a F \cdot dr$$

$$\int_a^a F \cdot dr$$

$$\int_a^a (yi + xj) (dx i + dy j)$$

$$= \int_a^a y dx + \int_a^a x dy$$

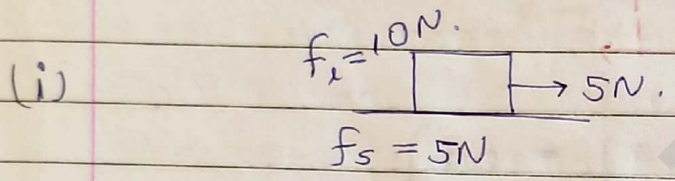
$$= \int_a^a y dy + \int_a^a x dx$$

$$w = \frac{y^2}{2} + \frac{x^2}{2}$$

$$= \frac{x^2}{2} + \frac{x^2}{2}$$

$$\therefore w = x^2$$

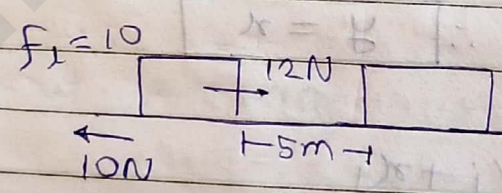
Work done by static force is zero when it acts on a block placed at the ground.



$$\therefore s = 0 \rightarrow \text{not}$$

$$\therefore w = 0$$

Work done by kinetic friction for a body moving on ground is always ^{non-zero} ~~zero~~ and negative

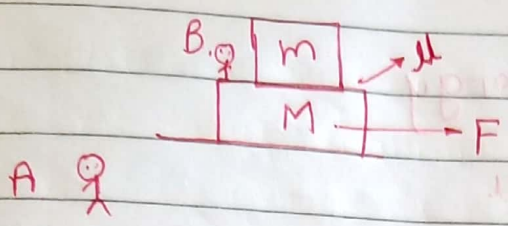


$$w_f = f \times s \cos 180^\circ$$

$$= 10 \times -5$$

$$w_f = -50N$$

∴ work by friction is -50.



A] $W_F = f \times s$

B] $w = 0$

Energy : The ability to do work of a person, machine, device is known as Energy. In mechanics there are two types of energy.

- (1) Kinetic Energy.
- (2) Potential Energy.

(1) Kinetic Energy (1) The energy of an object / system due to its motion is known as its kinetic energy.

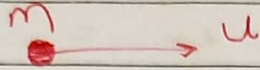
- (2) Its a scalar quantity
- (3) Its unit is joule.

(4) If an object of mass M is moving with ~~velo~~ speed B then its kinetic energy will be.

$$K.E. = \frac{1}{2} m v^2$$

If the velocities provided then we can calculate the speed by using the mouldles of velocity.

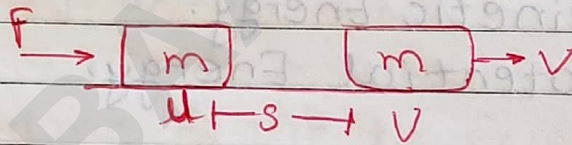
Kinetic Energy



$$K.E = \frac{1}{2} m v^2$$

Work energy theorem

According to this theorem, work done on a body or system is equal to the change in K.E. of body as explained below



$$\textcircled{1} \quad v^2 = u^2 + 2as$$

$$\therefore \frac{v^2 - u^2}{2a} = as \quad \text{--- } \textcircled{1}$$

$$\textcircled{2} \quad f_1 = ma \quad \text{--- } \textcircled{2}$$

$$\textcircled{3} \quad \text{work} = f \times s$$

$$= mas$$

$$= m \left(\frac{v^2 - u^2}{2} \right)$$

$$\text{work} = \frac{1}{2} m v^2 - \frac{1}{2} m u^2$$

$$W = K_f - K_i$$

$$W = \Delta K$$

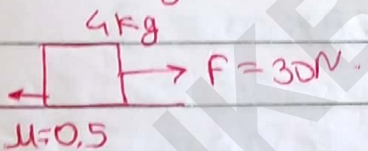
work:

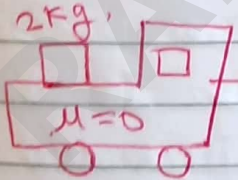
olve the following

1. IF the disp. x of a body depends upon time as $x = \frac{t^3}{3}$ then find the work done during time $t=0$ to $t=4$, mass = 2

$$x = \frac{t^3}{3}$$

2. If $v = a\sqrt{x}$ of body then find the work done having $x=0$ to $x=d$

3.  work.
 a) F in 1st 2 sec.
 (b) f in 1st 2 sec
 (c) K.E. after 2 sec

4. 
 $t = 4 \text{ sec}$

Ans:

①

$$x = \frac{t^3}{3}$$

$$\frac{dx}{dt} = \frac{2t^2}{3} = v = t^2$$

$$t=0 \quad v=0$$

$$t=4 \quad v=16 \text{ m/s}$$

$$W = \frac{1}{2} m v^2$$

$$W = \frac{1}{2} \times 16 \times 16$$

$$W = 256 \text{ J}$$

②

$$v = a\sqrt{x}$$

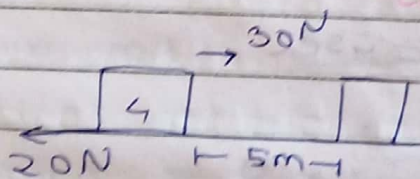
$$a = 0 \quad u = 0$$

$$x = d \quad u = a\sqrt{d}$$

$$W = \frac{1}{2} m v^2$$

$$= \frac{1}{2} m a^2 d$$

③



$$\textcircled{1} a = \frac{10}{4} = 2.5 \text{ m/s}^2$$

$$s = \frac{1}{2} a t^2$$

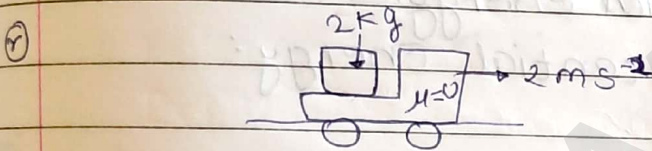
$$= \frac{1}{2} \times 2.5 \times (2)^2 = \frac{1}{2} \times 2.5 \times 4$$

$$= 5$$

$$\begin{aligned} \textcircled{2} W_F &= F \times s \\ &= 30 \times 5 \\ &= 150 \text{ J} \end{aligned}$$

$$\begin{aligned} \textcircled{3} W_f &= 20 \cos 180^\circ \times 5 \\ &= -20 \times 5 \\ &= -100 \text{ J} \end{aligned}$$

$$\begin{aligned} \text{K.E.} &= 150 - 100 \\ &= 50 \text{ J} \end{aligned}$$



$$\begin{aligned} F &= m \times g \\ &= 2 \times 2 \end{aligned}$$

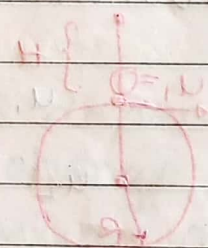
$$F = 4 \text{ N}$$

$$a = 2 \text{ m/s}^2$$

$$\begin{aligned} s &= \frac{1}{2} a t^2 \\ &= \frac{1}{2} \times 2 \times (4)^2 \end{aligned}$$

$$s = 16 \text{ m}$$

$$\begin{aligned} W &= s \times F \\ &= 16 \times 4 \\ &= 64 \end{aligned}$$

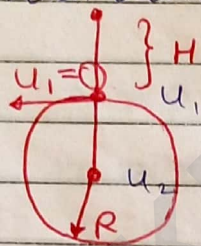


Potential Energy, conservative & non-conservative forces, types of equilibrium & force & potential energy relation and Energy stored in a spring.

1. **Potential Energy:** The energy in a body/system due to its specific position is known as its potential energy.

→ In the syllabus of neet we discuss 4 types of potential energy.

(1) Gravitational potential Energy:



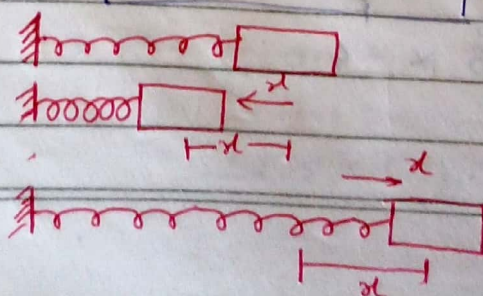
∴

$$u_1 = mgh$$

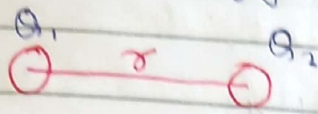
$$u_2 = \frac{mgh}{1 + h/R} = \frac{Rmgh}{1+h}$$

(2) **Potential Energy of spring:** If a spring of force constant k is provided which is compress or elongated by an amount x then its potential energy is given by the expression

$$\therefore u = \frac{1}{2} kx^2$$



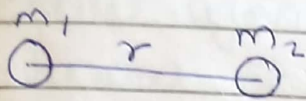
③ potential energy of two charge system



$$u = \frac{k Q_1 Q_2}{r}$$

$$(k = 9 \times 10^9)$$

④ P.E. of two masses system.



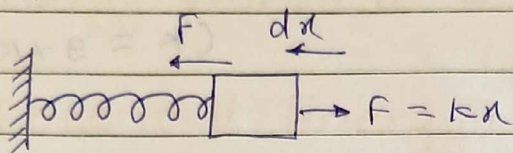
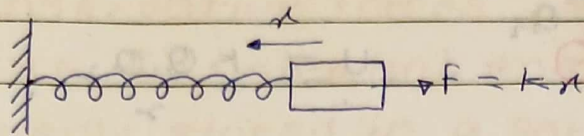
$$u = -\frac{G m_1 m_2}{r}$$

⑤ P.E. of particle or system depends upon the frame of reference but change in potential energy is independent on frame of reference.

→ When the work is done on a system it will store in the system in the form of potential energy.

→ For example if a spring of force constant k is given & we want to compress it by small amount dx then we have to do the work against the spring force at these force is store in the system (spring) in form of potential energy.

u to be spring force.



$$\int dw = \int F \cdot dx$$

$$w = \int kx \cdot dx$$

$$w_{\text{spring}} = \frac{1}{2} kx^2$$

$$W_{\text{ext. ag}} = U_{\text{spring}}$$

* We know that when a person or a system will do the work it will lose its energy, so for the person we can write,

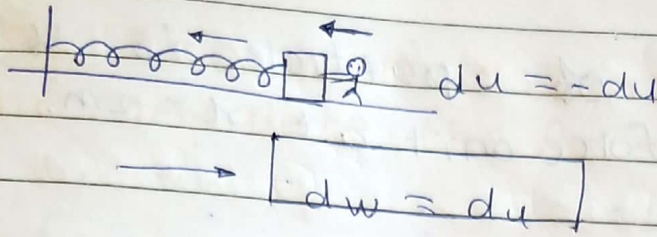
$$dw = -du$$

For ext. agent / body,

$$\boxed{dw = -du} \quad \text{--- (1)}$$

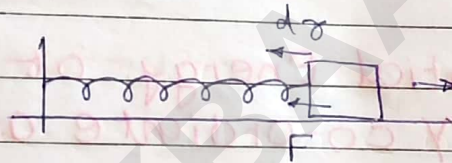
But for external agent and body,

$$\boxed{dw = du}$$



Force & p.E. Relation

We know that The workdone by an external agent will be $\therefore dw = F \cdot dr$
 We know that workdone is equal to loss of energy so by using this concept we can derive the relation between force & P.E.



$$dw = F \cdot dr \quad \text{--- (1)}$$

$$dw = -du \quad \text{--- (2)}$$

$$-du = F \cdot dr \quad \text{--- (3)}$$

$$\therefore F = -\frac{du}{dr} \quad \text{--- (4)}$$

→ from the above eqⁿ we can conclude that the negative of rate of change of p.E. is equal to force on it.

IF P.E. of particle is $u = 2x^3$
then find force on it at $x = 2\text{m}$.

$$\begin{aligned} F &= -\frac{du}{dx} \\ &= -\frac{d(2x^3)}{dx} \\ &= -6x^2 \\ &= -6(2)^2 \end{aligned}$$

$$F = -24\text{N}$$

IF the potential Energy of particle depends upon y co-ordinate as $u = 3y^2$
then find the force at $y = 4\text{m}$

$$\begin{aligned} F &= -\frac{du}{dy} \\ &= -\frac{d(3y^2)}{dy} \\ &= -6y \\ &= -6(4) \end{aligned}$$

$$F = -24\text{N}$$

If the P.E. u varies in all direction then we calculate the force as under.

$$F = - \text{grad} \cdot u \quad \text{--- (1)}$$

$$F = - \vec{\nabla} u \quad \text{--- (2)}$$

$$F = - \left(\frac{d}{dx} i + \frac{d}{dy} j + \frac{d}{dz} k \right)$$

$$F = - \left(\frac{du}{dx} i + \frac{du}{dy} j + \frac{du}{dz} k \right)$$

If $u = x^2 + y^2 + z^2$ then find it's P.E. at $P(1,1,1)$?

$$F = - \left[\frac{d(x^2 + y^2 + z^2)}{dx} i + \frac{d(x^2 + y^2 + z^2)}{dy} j + \frac{d(x^2 + y^2 + z^2)}{dz} k \right]$$

$$= - [2xi + 2yj + 2zk]$$

$$= -2(x i + y j + z k)$$

$$= -2(i + j + k)$$

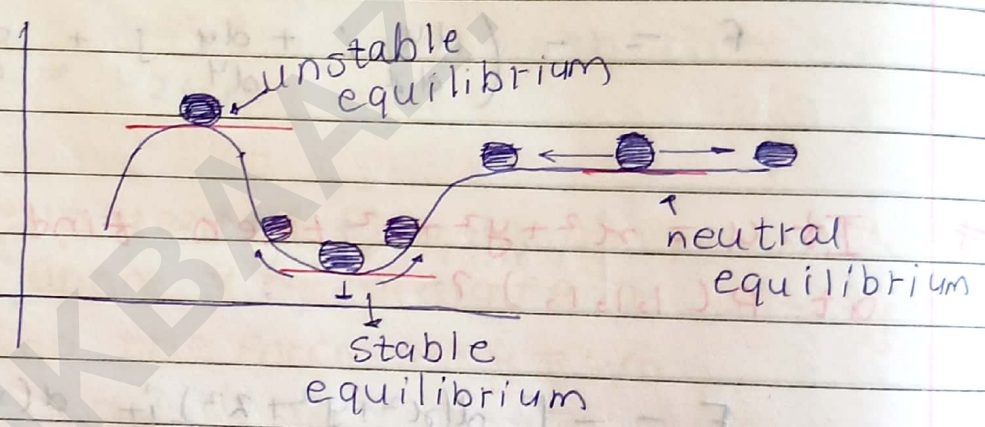
$$= -2(\sqrt{3})$$

$$|F| = 2\sqrt{3} \text{ N}$$

Equilibrium & its types:

If a body is in equilibrium then ^{net} force will be zero

→ If a P.E. and r (position) graph is provided then there are these types of equilibrium which can be describe by using these graph as explained below:



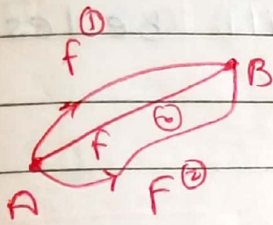
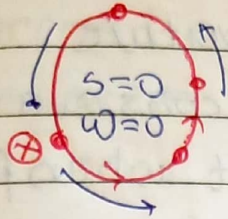
$$\text{slope} = 0, \quad -\frac{du}{dx} = 0$$

$$F = -\frac{du}{dr}$$

Conservative & non-conservative forces:

(1) **conservative forces** : If a work done in a closed path by a force is zero then force is called conservative force means under these forces the amount of work done depends upon disp- & under these forces the change

k.E. in a closed path is zero.



$$W_1 = W_2 = W_3$$

$$W = \Delta K$$

In a closed path

$$W = 0$$

$$\text{So } \Delta K = 0$$

$$K_f - K_i = 0$$

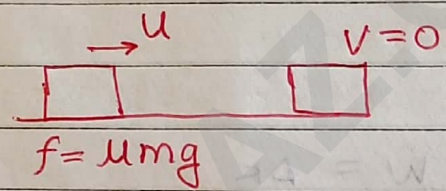
$$E_f = K_i$$



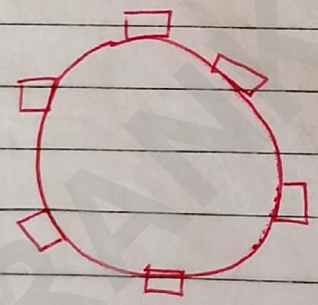
Non conservative forces : If a work done in a closed path is non-zero then the force is called non conservative

e.g. friction is a non-conservative force because the energy is lost when friction acts on a body.

→ Because the energy is lost so the final kinetic energy will be less than initial kinetic energy.



$$a = \frac{\mu mg}{m} = \mu g$$



$$W_{\text{closed}} = f \times 2\pi r$$

$$K_2 = K_1 - K_f$$

$$K_2 = K_1 - (\mu mg) \times 2\pi r$$

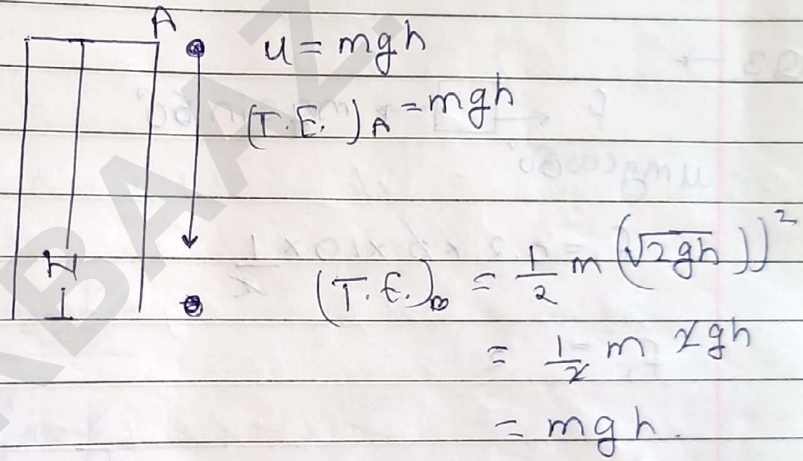
$$K_2 < K_1$$

Principle of conservation of energy (PCOE)

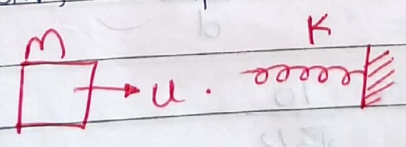
According to these law the total energy of a system remains conserve / constant. some how we can convert it from one form to another form.

e.g. The K.E. is convert in P.E. and P.E. can convert in to the K.E.

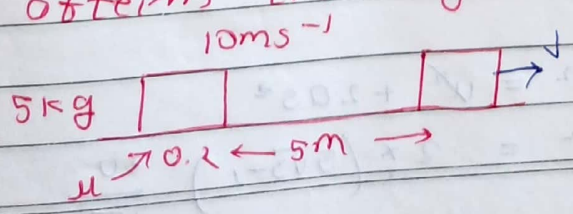
for e.g. - m

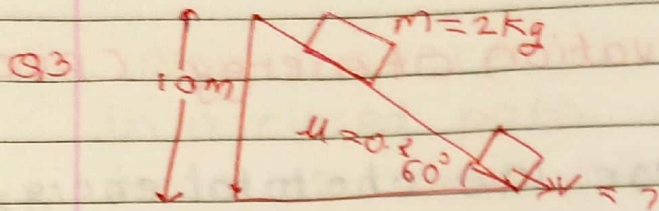


If a block of mass 'm' moving with a velocity 'u' as shown in fig. then find the maximum compression in spring.

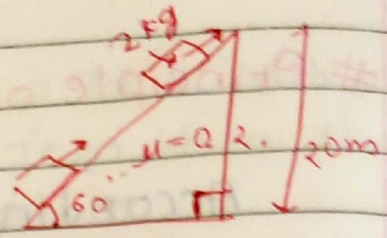


For a given situation find velocity of block after travelling 5m if $\mu = 0.2$



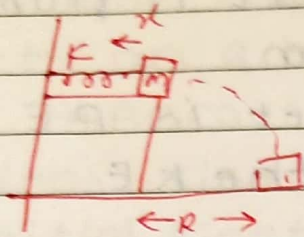


Q6

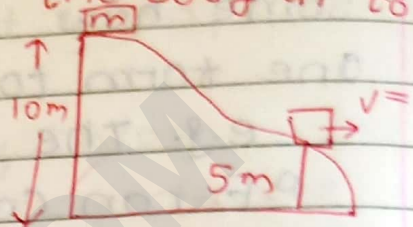


work done to find the body at top.

Q4



Q5



Q3 →

$$f \leftarrow \quad \rightarrow \quad mg \sin 60^\circ$$

$$\mu mg \cos 60^\circ$$

$$f = 0.2 \times 2 \times 10 \times \frac{1}{2}$$

$$f = 2$$

$$F = \frac{2 \times 10 \times \sqrt{3}}{2} = 10\sqrt{3}$$

$$accn. = \frac{5}{10\sqrt{3} - 2}$$

$$= \frac{5}{5\sqrt{3} - 1}$$

$$\sin 60^\circ = \frac{10}{d}$$

$$d = \frac{10}{\sqrt{3}/2}$$

$$d = \frac{20}{\sqrt{3}}$$

$$v^2 = u^2 + 2as^2$$

$$v^2 = 2 \times \left(\frac{5\sqrt{3} - 1}{10\sqrt{3} - 2} \right) \times \frac{20}{\sqrt{3}}$$

$$= (10\sqrt{3} - 2) \frac{20}{\sqrt{3}}$$

$$\frac{10\sqrt{3} \times 10}{\sqrt{3}} - \frac{20}{\sqrt{3}}$$

$$\frac{10\sqrt{3} \times 10 - 20}{\sqrt{3}}$$

$$100 - 12 = 88$$

$$\frac{100\sqrt{3} - 20}{\sqrt{3}}$$

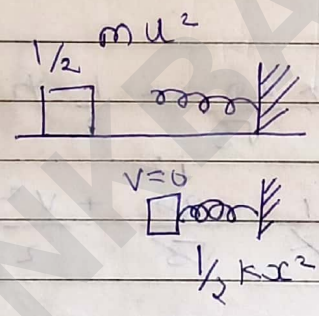
$$\frac{173 - 20}{\sqrt{3}}$$

$$= \frac{153}{\sqrt{3}}$$

$$= \frac{153}{1.73}$$

$$= 88.9 \text{ m/s}$$

Q1



$$x = \frac{2}{k} \quad \frac{1}{2} mu^2 = \frac{1}{k} kx^2$$

$$x^2 = \frac{mu^2}{k}$$

$$x = \sqrt{\frac{mu^2}{k}}$$

$$Q2) \quad \frac{1}{2} m u^2 = \mu m g \cdot f + \frac{1}{2} m v^2$$

$$\frac{1}{2} m u^2 = 2 \mu m g \times s + \frac{1}{2} m v^2$$

$$(10)^2 = 2(0.2) \times 10 \times 5 + v^2$$

$$v^2 = \frac{100}{10 \times 0.4 \times 2} - 20$$

$$v^2 = 80$$

$$v = \sqrt{80}$$

$$Q5) \quad m g h = \mu m g \cdot f + \frac{1}{2} m v^2$$

$$m g h = (\mu m g \cos \theta) \times \frac{20}{\sqrt{3}} + \frac{1}{2} m v^2$$

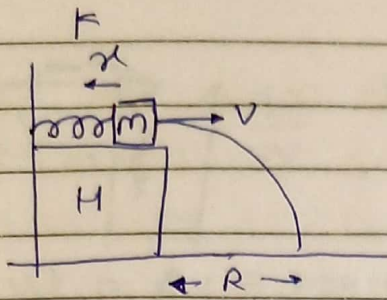
$$160 = \frac{0.1}{0.2} \times 10 \times \frac{1}{\sqrt{3}} \times \frac{20}{\sqrt{3}} + \frac{v^2}{2}$$

$$88 \times 2 = v^2$$

$$v^2 = 176$$

$$v = \sqrt{176}$$

$$v = 13.3$$



$$\frac{1}{2} kx^2 = \frac{1}{2} mV^2$$

$$V^2 = \frac{kx^2}{m}$$

$$V = x \sqrt{\frac{k}{m}}$$

$$R = V t$$

$$= x \sqrt{\frac{k}{m}} \times \sqrt{\frac{2h}{g}}$$

$$= x \sqrt{\frac{2kh}{mg}}$$

Power: The rate of work done by a machine or device or a person is known as its power.

① The unit of power is watts or joule/sec.

② It is a scalar quantity and its dimension is

$$\underline{ML^2T^{-3}}$$

$$P = \frac{W}{t} = \frac{F \cdot s}{t} = \vec{F} \cdot \vec{v}$$

The person, device, machine does more work in less time is called more powerful.

(1) If $w = 2t^2$ — ① power at 3 sec

$$P = \frac{dw}{dt} = 4t = 4(3) = 12.$$

(2) If $P = 2t$ then find the the power from $t=0$ to $t=4$ sec.

$$\langle P \rangle = \frac{\int P \cdot dt}{\int dt}$$

$$= \frac{\int_0^4 2t \cdot dt}{\int_0^4 dt}$$

$$= \frac{(t^2)_0^4}{(t)_0^4}$$

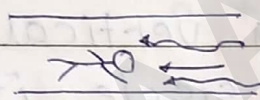
$$= \frac{16}{4} = 4 \text{ watt.}$$

If a swimmer is swimming in opposite direction of flow and the resistance offered by the water is $\frac{1}{5}$ times of total weight then how much power he has to deliver with constant velocity. If his mass is 50 kg.

If a constant power is applied on an object so it starts moving then prove that the distance covered by it in time t will be $s \propto t^{3/2}$

MTR

Ans ① :



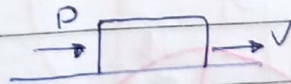
$$F = \frac{mg}{5} =$$

$$P = F \cdot v = \frac{mg}{5} \times v$$

$$= \frac{50 \times 10}{5} \times 5$$

$$= 500 \text{ watt.}$$

②



$$P = \frac{W}{t} = \frac{\frac{1}{2} m v^2}{t}$$

$$v^2 = \frac{2Pt}{m}, \quad v = \sqrt{\frac{2Pt}{m}}$$

$$s = vt$$

$$s = \sqrt{\frac{2Pt}{m}} \times t = \sqrt{\frac{2P}{m}} \times t^{1/2} \times t = \sqrt{\frac{2P}{m}} \times t^{3/2}$$

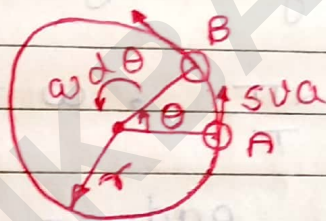
Circular Motion:

→ If a particle moves such that its distance from a fixed point always remain constant then such a motion called circular motion.

→ These fixed point is called centre and these distance is called radius.

→ In a circular motion the particle moves on the circumference along the tangent so it can be treated as linear motion.

→ Where as at the centre the motion is angular motion and these two can be related with each other as explained below:



$$\theta = \frac{s}{r}$$

$$s = r\theta$$

$$\frac{ds}{dt} = \frac{dr}{dt} \frac{d\theta}{dt}$$

$$v = r\omega$$

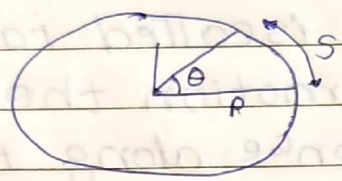
$$\frac{dv}{dt} = r \frac{d\omega}{dt}$$

$$a = r\alpha$$

Circular Motion

* Important definition

1. **Angular disp.**: Angle subtended at the center is called angular disp. it's represented by θ



$$\theta = \frac{S}{R}$$

2. **Angular velocity**: Angular disp. of a body in unit time is known as angular velocity. it's represented by the symbol ' ω ' and its unit is rad./sec.

$$\omega = \frac{2\pi}{T} \quad ; \quad \omega = 2\pi N$$

$$\frac{\text{rev.}}{\text{sec}} = N$$

$$\frac{\text{rad.}}{\text{sec}} = \omega$$

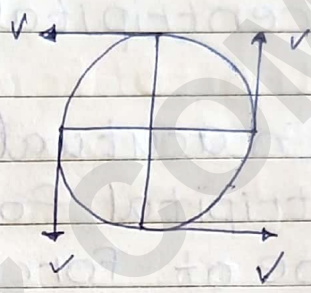
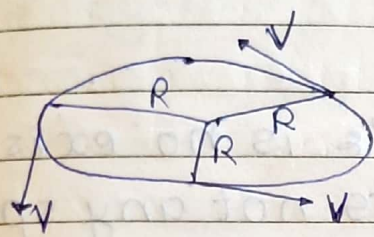
3. **Angular accn.**: The rate of change of angular velocity is known as angular accn. it's represented by the symbol ' α '. and formulae for these.

$$\alpha = \frac{\omega_2 - \omega_1}{t}$$

$$\alpha = \frac{d\omega}{dt}$$

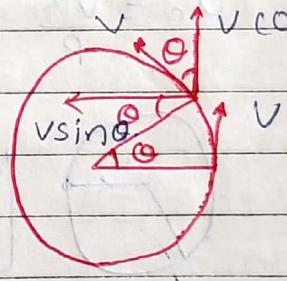
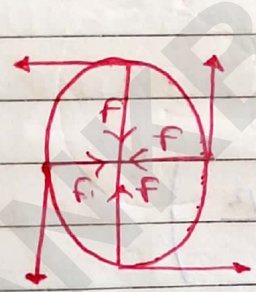
Unit: rad./sec²

#Uniform circular motion: In these type of motion the speed of particle remain constant but velocity is change. at any instant the velocity is always along the tangent so speed $\&$ K.E remain constant but velocity change.



K.E = const.
= $\frac{1}{2} m v^2$
speed.

In U.C.M. particle will bend continuously because a $\&$ force will act on a body towards the centre which is called centripetal force.



$$a_c = \frac{\Delta v}{t}$$

$$= \frac{v \sin \theta + 0}{t}$$

$$= \frac{v \theta}{t}$$

$$a_t = \frac{\Delta v}{t}$$

$$= \frac{v - v \cos \theta}{t}$$

$$= \frac{v - v}{t}$$

$$a_c = v \omega$$

$$= \frac{v \times v}{R}$$

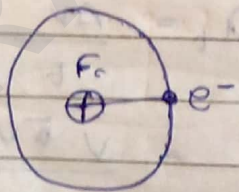
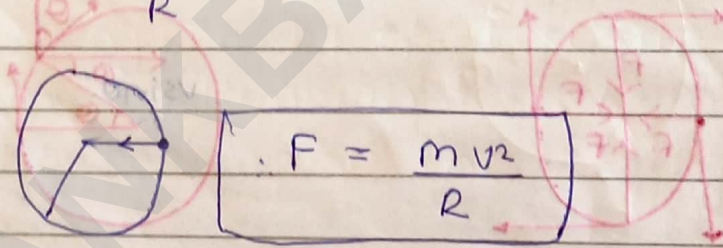
$$a_t = 0$$

$$\therefore a_c = \frac{v^2}{R}$$

From the above expression we can conclude that for a particle in state of U.C.M. \vec{a}_c is their always towards the centre so a force must act towards centre on the particle, these force is known as centripital force.

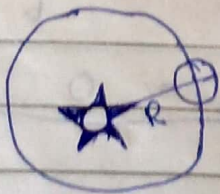
★ In acutually there is no existance of centripital force or its not any special type of force the only thing is the force which acts on the body will have a fixed magnidue which is called $\frac{mv^2}{R}$.

$$a_c = \frac{v^2}{R}$$



$$F_c = \frac{mv^2}{R}$$

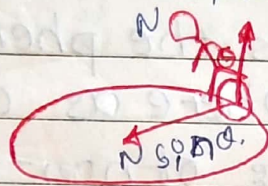
colombian force



$$F_g = \frac{mv^2}{R}$$

* Bending and Banking of cyclist and tracks.

When a cyclist takes a turn then there is a requirement of centripetal force which is provided by normal reaction b/w ground & the cyclist as explained below:



$$N \sin \theta = \frac{mv^2}{R}$$

$$N \cos \theta = mg$$

$$\therefore \tan \theta = \frac{v^2}{Rg}$$

* Centripetal & centrifugal.

In inertial frame the circular motion is described as "the required centripetal force will be given by the existing force."

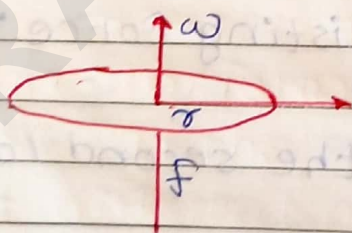
→ This is to satisfy the second law of Newton

* **Bending of track:** To provide C.P.M. to heavy vehicle. one end of the road will be raised by some height which is known as banking of the track.

Centripital force is the phenomenon of the inertial frame where as **Centrifugal force** is the phenomenon of non-inertial force.

Then cannot act a body together

Whenever the equilibrium of an object is to be discussed then centrifugal force is balanced by the force present there, for ex. columbian force / gravitational force, or the tension in the string as explained below.



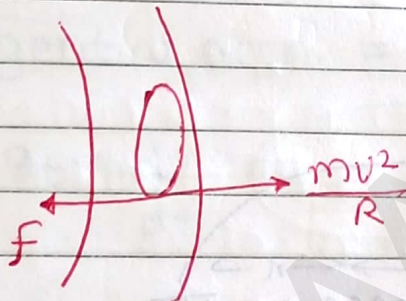
$$F = m\omega^2 r =$$

$$m\omega^2 r = \mu r g$$

$$\omega = \sqrt{\frac{\mu g}{r}}$$

Bending of cyclist in case of friction and banking of car in case of friction and corresponding min. & max. velocity.

If a cyclist wants to take a turn without bending on a road then his max. velocity will be $v = \sqrt{\mu r g}$, as explain

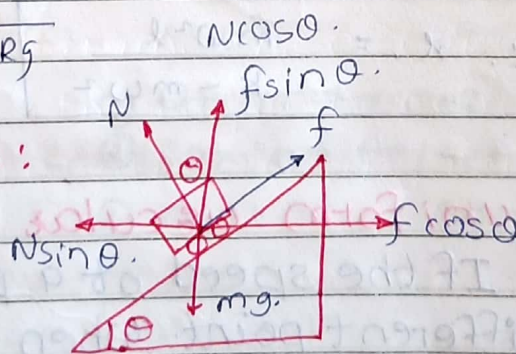


$$f = \frac{mv^2}{R}$$

$$\mu r g = \frac{mv^2}{R}$$

$$v = \sqrt{\mu R g}$$

min. velocity:



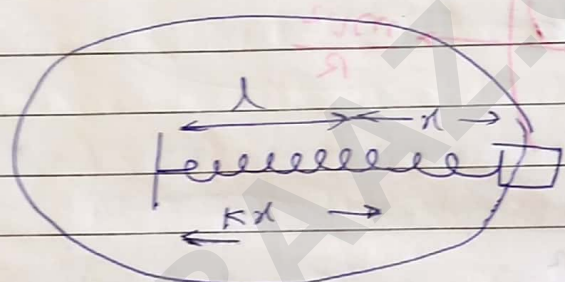
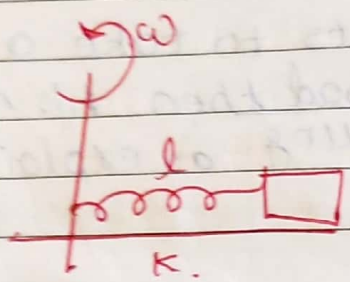
$$\frac{\mu r g \sin \theta - \frac{mv^2}{R} \cos \theta}{\mu r g \cos \theta + \frac{mv^2}{R} \sin \theta} = \tan \theta - \mu = \frac{v^2}{Rg}$$

$$\frac{\sin \theta - \mu \cos \theta}{\cos \theta + \mu \sin \theta} = \frac{v^2}{Rg}$$

dividing by $\cos \theta$.

The max. allowed velocity on circular turn will be

$$\sqrt{\frac{Rg(\tan\theta + \mu)}{1 - \mu \tan\theta}}$$



$$kx = m\omega^2(l + x)$$

$$kx = m\omega^2 l + m\omega^2 x$$

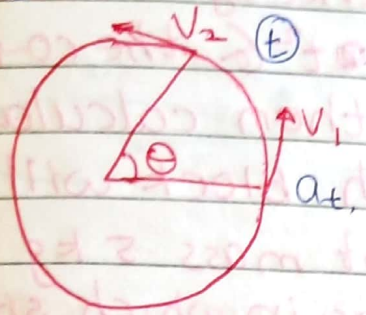
$$\therefore x = \frac{m\omega^2 l}{k - m\omega^2}$$

Non-uniform circular motion

If the speed of a particle changes at different point when it's revolving in a circle then such a motion is called non-uniform circular motion.

In these motion an additional accn. is produced along the tangent which is

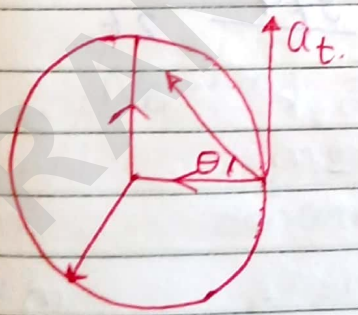
responsible to speed up or speed down the particle is known as tangential accn. as explain below.



Tangential accn. = $a_t = \frac{v_2 - v_1}{t} = \frac{dv}{dt}$

$\therefore a_t = \frac{dv}{dt}$

tangential accn. : It's rate of change of speed not velocity but it's not in actual a_t .



$v = t^2$

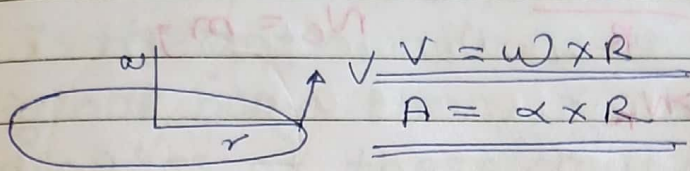
- ① θ at $t = 1 \text{ sec}$
- ② a_c at $t = 1 \text{ sec}$.
- ③ $a_{vet} = ?$ at $t = 1 \text{ sec}$.

$a_v = \sqrt{a_c^2 + (a_t)^2}$
 $= \sqrt{4 + 1} = \sqrt{5}$

$\tan \theta = \frac{a_t}{a_c}$
 $= 2$

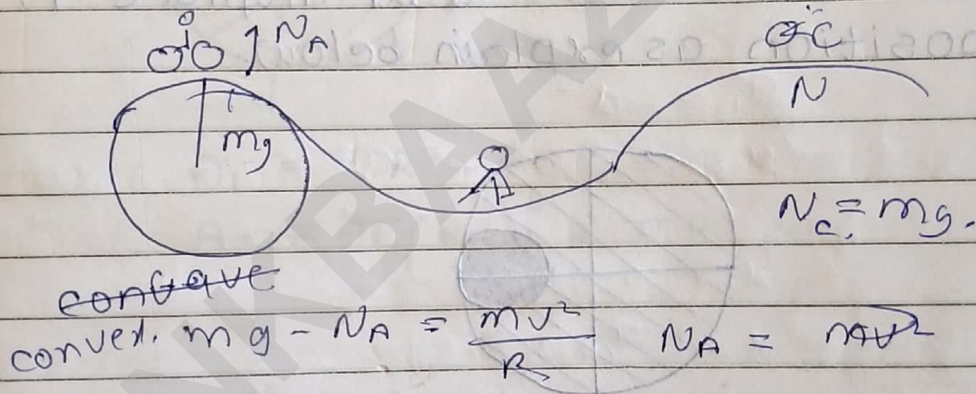
$a_t = \frac{dv}{dt} = 2t$
 $a_t = 2 \text{ ms}^{-1}$

cross product relation v, r & ω & a, r & α



Convex & concave & plane ring: bridge.

If a



Verticle Circular Motion

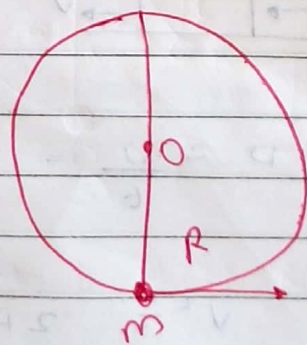
Vertical circular motion

→ When a body revolves in a vertical motion then its motion is called vertical circular motion.

→ When a body revolves in a vertical circle a minimum velocity is required at the lowest point as well as highest point, which is known as critical velocity.

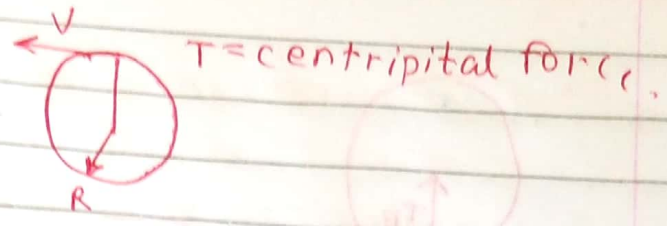
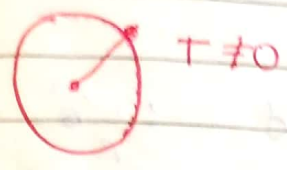
If a weight tied stone with a string & revolving in a vertical circle then it will complete a circle if tension is non-zero at the highest point, even the body will complete the circle if tension just becomes zero at the highest point.

The condition of v.c.m tension in the string must be non-zero upto the highest point then body will complete the circle.

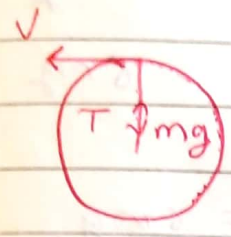


MTR

velocity \rightarrow p.c.o.f.
tension \rightarrow F.c.m



Inclined case (when body just complete the circle)



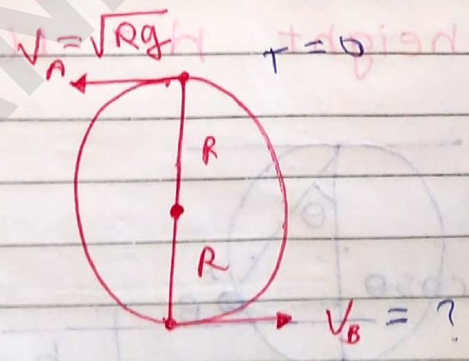
$$F_{net} = \frac{mv^2}{R}$$

$$T + mg = \frac{mv^2}{R} \quad \text{--- ①}$$

$$0 + mg = \frac{mv^2}{R}$$

$$v = \sqrt{Rg}$$

To calculate the velocity at the lowest point we will use P.E.O.F

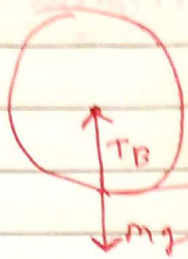


$v = 0$ (total Energy)
 $(TE)_A = (TE)_B \quad \text{--- ①}$

$$U_A + K_A = 0 + \frac{1}{2}mv_B^2$$

$$mgh(2R) + \frac{1}{2}m(Rg) = \frac{1}{2}mv_B^2$$

$$5Rg = v_B^2 \quad \Rightarrow \quad v = \sqrt{5Rg}$$



$$v_B = \sqrt{5Rg}$$

$$T_B - mg = \frac{mv_B^2}{R}$$

$$T_B = \frac{mv_B^2}{R} + mg$$

$$T_B = mg + \frac{m \cdot 5Rg}{R}$$

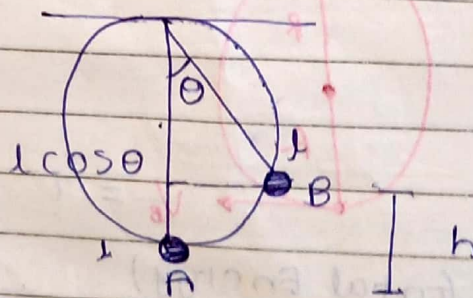
$$T_B = 6mg$$

$$T_B - T_A = 6mg$$

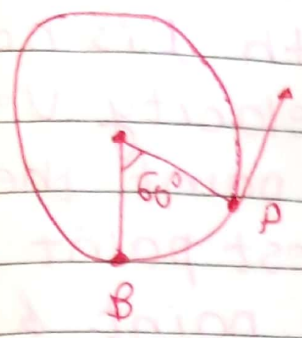
Always,

Velocity and tension at angle θ .

* If a pendulum is displaced by an angle θ then it will lift up from the ground to height $h = l(1 - \cos\theta)$



$$h = l - l \cos \theta$$



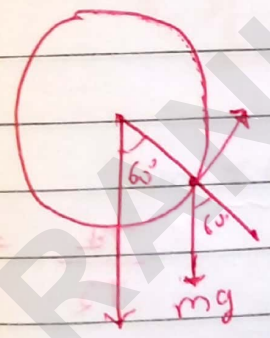
$$(T.E)_P = (T.E)_B$$

$$0 + \frac{1}{2} m 5Rg = mg \frac{R}{2} + \frac{1}{2} m v_B^2$$

$$2mgR = \frac{1}{2} m v_B^2$$

$$v_B^2 = 4Rg$$

$$v = \sqrt{4Rg}$$



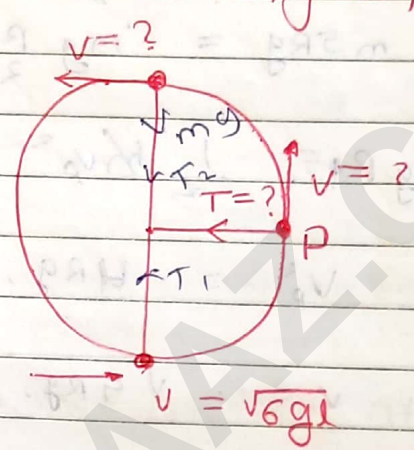
$$T_p - mg \cos 60^\circ = \frac{m 4Rg}{R}$$

$$T_p = \frac{4mRg + mg}{2R}$$

$$4mg + \frac{1}{2} mg$$

$$T_p = \frac{9}{2} mg$$

If a pendulum of length l is hanging as shown in fig and a velocity $v = \sqrt{6gl}$ is given at the lowest point then find the velocity at the highest point and tension at the highest point. & also find tension and velocity at point P.

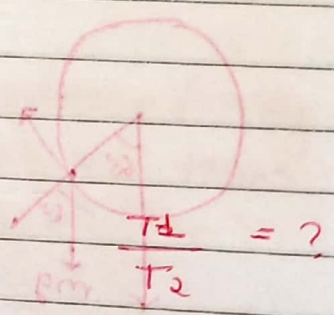
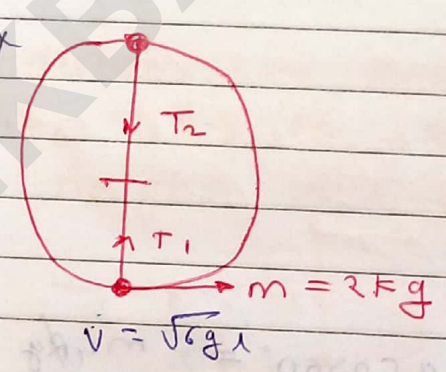


#

$$T_1 - mg = \frac{mv^2}{r}$$

$$T_1 = 7mg$$

$$T_1 - T_2 = 6mg$$



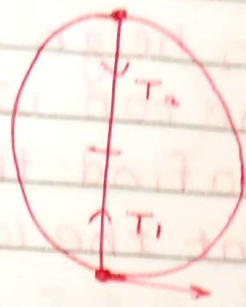
①

$$\frac{1}{2} \times m \times \cancel{v^2} + 0 = \cancel{7mg} + \frac{1}{2} m v^2$$

$$3gl = 2gl + \frac{1}{2} v^2$$

$$gl = \frac{1}{2} v^2$$

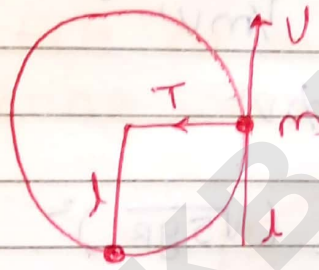
$$v = \sqrt{2gl}$$



$$T_2 + mg = \frac{mv^2}{l} = \frac{m \cdot 2gl}{l}$$

$$T_2 = 2mg - mg$$

$$T_2 = mg$$



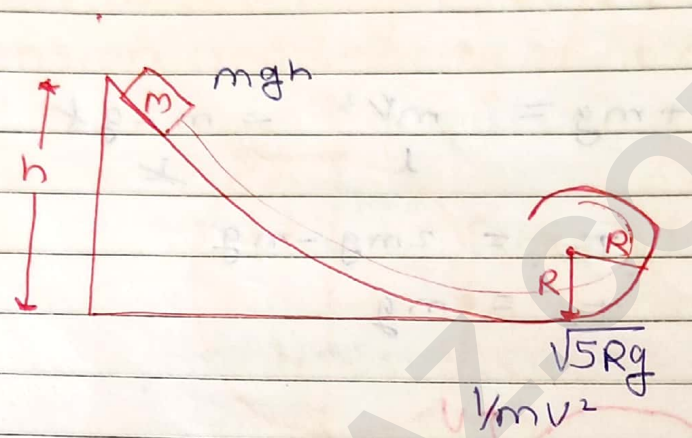
$$2mgl = \frac{1}{2}mv^2$$

$$v = \sqrt{4gl}$$

$$\frac{1}{2}m \times 6gl + 0 = mgl + \frac{1}{2}mv^2$$

$$T_3 = \frac{mv^2}{l} \quad T_3 = \frac{m \cdot 4gl}{l} = 4mg$$

Find the minimum height for which body release from the top will complete the circle and also find the value of normal reaction at the lowest point.



$$mgh = \frac{1}{2} mv^2$$

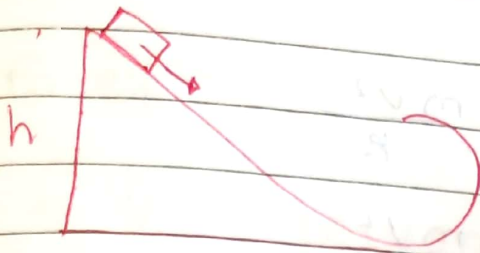
$$gh = \frac{1}{2} (\sqrt{5gR})^2$$

$$gh = \frac{1}{2} 5Rg$$

$$h = 2.5R$$

$$h = \frac{5R}{2}$$

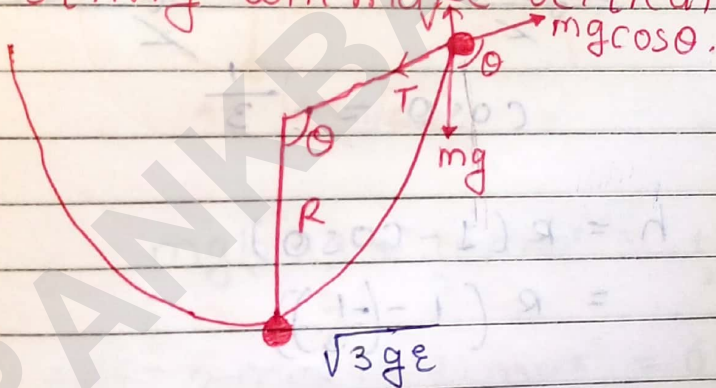
$$h = \frac{5D}{4}$$



$$R = 6\text{ m}$$

$$h = \frac{5}{2} R = \frac{5}{2} \times 6 = 15\text{ m}$$

If a body is hanging by a string as shown its velocity $v = \sqrt{3Rg}$. It is given at the lowest point then find at what height the string becomes loose & what will be the velocity of a particle at that point. How much angle the string will make with the vertical.



$$mg \times 0 + \frac{1}{2} m (\sqrt{3Rg})^2 = \frac{1}{2} m v^2 + mgR(1 - \cos \theta)$$

$$\frac{3mRg}{2} = \frac{1}{2} m v^2 + mgR - mgR \cos \theta$$

$$\frac{mgR}{2} = \frac{1}{2} m v^2 - mgR \cos \theta$$

$$\frac{mgR}{2} + mgR \cos \theta = \frac{1}{2} m v^2 \quad \text{--- (1)}$$

$$T - mg \cos \theta = \frac{mv^2}{R} \quad \text{--- (2)}$$

T = 0.

$$-mg \cos \theta = \frac{mv^2}{R}$$

$$mv^2 = -mgR \cos \theta. \quad \text{--- (3)}$$

on using eqn (2) & (3)

$$\frac{mgR}{2} + mgR \cos \theta = \frac{1}{2} (-mgR \cos \theta)$$

$$\frac{mgR}{2} + mgR \cos \theta = -\frac{mgR \cos \theta}{2}$$

$$\frac{mgR}{2} = -\frac{3mgR \cos \theta}{2}$$

$$\cos \theta = -\frac{1}{3}$$

$$h = R(1 - \cos \theta)$$

$$= R\left(1 - \left(-\frac{1}{3}\right)\right)$$

$$h = R\left(1 + \frac{1}{3}\right)$$

$$h = R\left(\frac{4}{3}\right)$$

$$\therefore h = \frac{4R}{3}$$

$$2R = \frac{1}{2}gt^2$$

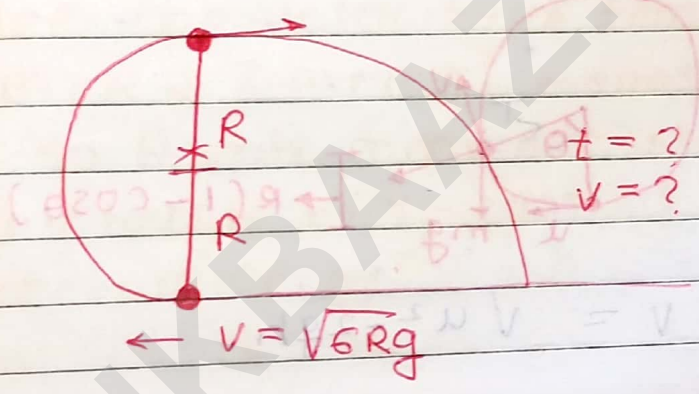
$$\frac{4R}{g} = t^2 \quad t = \sqrt{\frac{4R}{g}}$$

for eqⁿ ②.

$$V^2 = gR \cos \theta \quad \text{--- ②}$$

$$V^2 = \frac{gR}{3}$$

$$V = \sqrt{\frac{gR}{3}}$$



$$mg(2R) + \frac{1}{2}mv^2 = \frac{1}{2}m6Rg$$

$$2mgR + \frac{1}{2}mv^2 = \frac{6mRg}{2}$$

$$\frac{1}{2}mv^2 = \frac{2mRg}{2}$$

$$v = \sqrt{2Rg}$$

Alternative.

$$v^2 = u^2 - 2gh$$

$$= 6Rg - 2g \times 2R$$

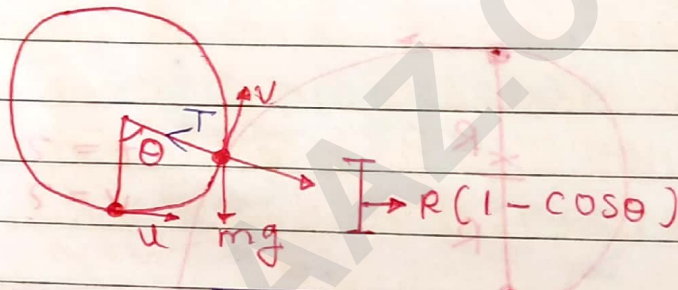
$$v^2 = 2Rg$$

$$v = \sqrt{2Rg}$$

$$t = \sqrt{\frac{2H}{g}}$$

$$= \sqrt{\frac{4R}{g}}$$

$$\begin{aligned} \text{Range} &= v \times t = \sqrt{2Rg} \times \sqrt{\frac{4R}{g}} \\ &= 2\sqrt{2} R \end{aligned}$$



$$v = \sqrt{u^2 - 2gh}$$

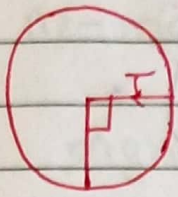
$$T = \frac{mg \cos \theta + mv^2}{R}$$

$$T = \frac{mg \cos \theta + m(u^2 - 2gh)}{R}$$

$$= \frac{mg \cos \theta + \frac{mu^2 - 2mgR(1 - \cos \theta)}{R}}{R}$$

$$T = \frac{3mg \cos \theta - 2mg + \frac{mu^2}{R}}{R}$$

$$T = \frac{mg(3 \cos \theta - 2) + \frac{mu^2}{R}}{R}$$

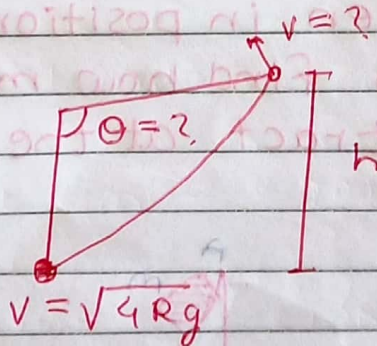


Wrong

$$T = -2mg + 5mg$$

$$T = 3mg$$

If the velocity at lowest point is less than $\sqrt{5Rg}$ then we know that these body cannot complete the circle so to calculate the velocity & tension we will use MTR 2 & MTR 1. means we will put $T=0$ so θ will come out then we can get the height $h(1-\cos\theta)$ & then we can calculate velocity.



$$T = mg(3\cos\theta - 2) + \frac{mv^2}{R}$$

$$0 = mg(3\cos\theta - 2) + \frac{m(4Rg)}{R}$$

$$= 3mg\cos\theta - 2mg + \frac{m(4Rg)}{R}$$

$$= 3mg\cos\theta + 2mg$$

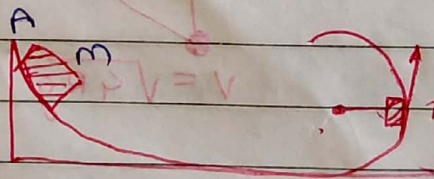
$$\cos\theta = \frac{-1mg}{3mg}$$

$$\cos\theta = -\frac{2}{3}$$

$$\begin{aligned}
 \text{height} &= h(1 - \cos\theta) \\
 &= R\left(1 - \left(-\frac{2}{3}\right)\right) \\
 &= \frac{5R}{3}
 \end{aligned}$$

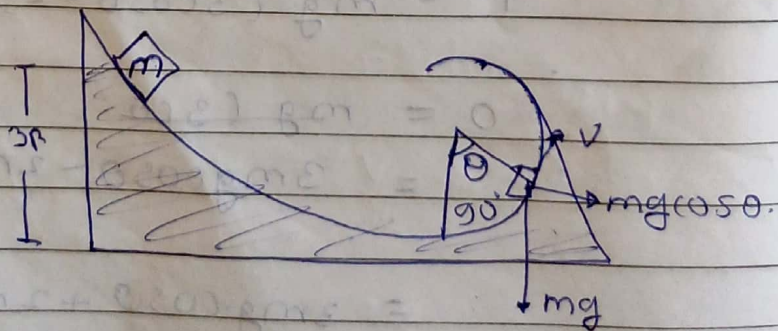
$$\begin{aligned}
 v &= \sqrt{4Rg - 2g \cdot \frac{5}{3}R} \\
 &= \sqrt{4Rg - \frac{10}{3}Rg} \\
 &= \sqrt{\frac{2Rg}{3}}
 \end{aligned}$$

If a body is released from the point given in position as shown in fig then find how much force it will press the track at the point P.



$$v_p = ?$$

$$N = ?$$



Page No:
 Date:
 Page No:
 Date:

$$N - mg \cos \theta = \frac{mv^2}{R}$$

$$mgh = \frac{1}{2} m v_p^2 + mgR(1 - \cos \theta)$$

$$v_p = \sqrt{2gh - 2gR(1 - \cos \theta)}$$

$$mgh = \frac{1}{2} m v_p^2 + mgR(1 - \cos 90^\circ)$$

$$2gh = v_p^2 + gR$$

$$v_p = \sqrt{2gh - gR}$$

$$g(3R) = v_p^2 + gR$$